

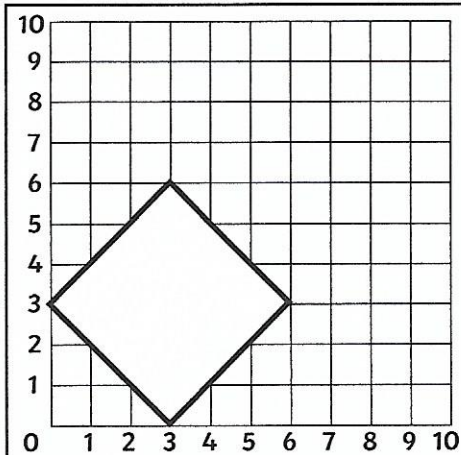


# Coordinate Polygons Answers

I can plot coordinates to draw polygons.

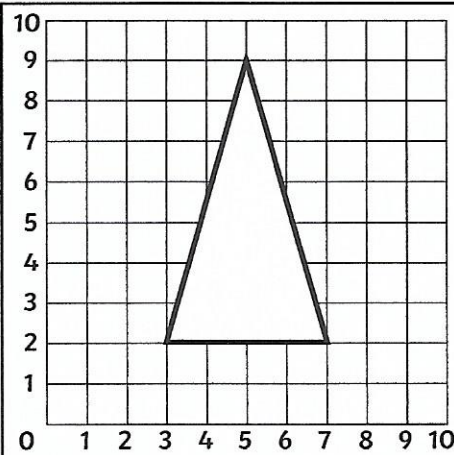


Plot the given co-ordinates on the grid and join them up to identify the polygon.



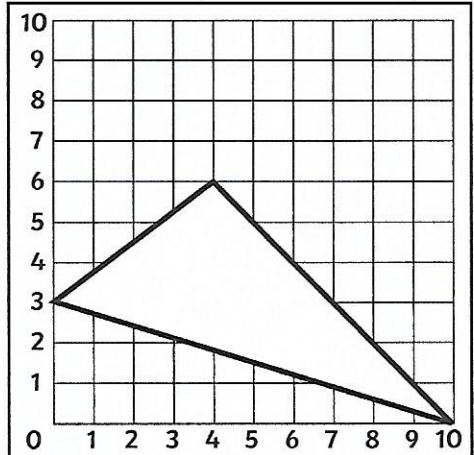
1. (0,3) (3,6) (6,3) (3,0)

Polygon = *Square*



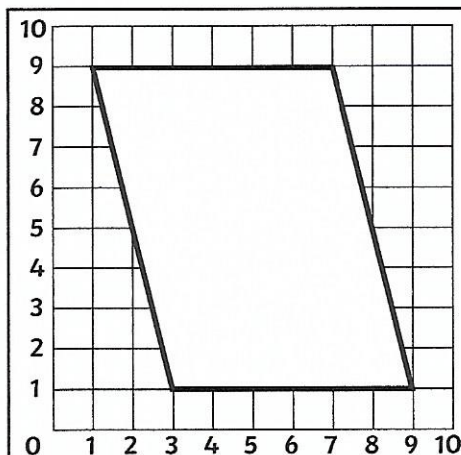
2. (3,2) (5,9) (7,2)

*Isosceles*  
Polygon = *Triangle*



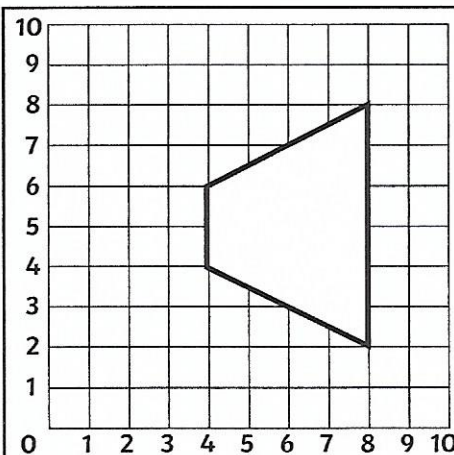
3. (0,3) (4,6) (10,0)

*Scalene*  
Polygon = *Triangle*



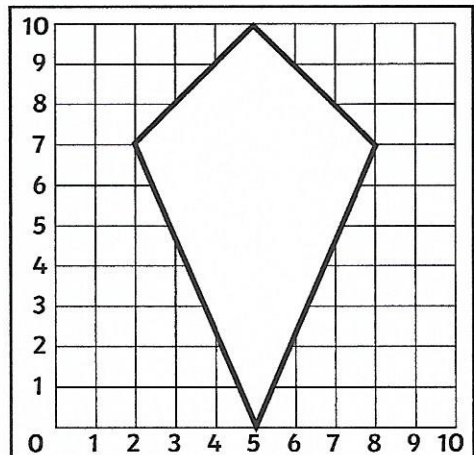
4. (1,9) (7,9) (9,1) (3,1)

Polygon = *Parallelogram*



5. (8,8) (8,2) (4,4) (4,6)

Polygon = *Trapezium*



6. (5,10) (8,7) (5,0) (2,7)

Polygon = *Kite*